



PACE OF PLAY POLICY

Rule 6-7 states, in part: "The player must play without undue delay and in accordance with any pace of play guidelines that the Committee may establish," and thereafter prescribes penalties for slow play. In order to prevent any such penalty we suggest that you review carefully the following guidelines.

ALLOTTED TIME

The Tournament Committee at each competition will determine the allotted time each group is required to play in. This time will be posted on each player's scorecard and each player is expected to maintain that pace.

DEFINITION OF "OUT OF POSITION"

The first group to start will be considered out of position if, at any time during the round, the group is behind the prescribed schedule. Any following group will be considered out of position if it (a) is taking more than the allotted time to play and (b) reaches the tee of a par-3 hole and the preceding group has cleared the next tee; reaches the tee of a par-4 hole and the putting green is clear; or reaches the tee of a par-5 hole when the preceding group is on the putting green. **Both (a) and (b) must apply for a group to be out of position.**

GROUP OUT OF POSITION

If a group is out of position, an SCGA official will monitor and time them. Any group out of position will be informed by an SCGA official when they are being monitored and timed (typically immediately after the group in question has left the teeing ground).

TIMING

When a group is out of position each player in the group is expected to play any stroke within 40 seconds after timing of the player's stroke begins.

Other than on the putting green, timing of a player's stroke will begin when he has had reasonable opportunity to reach his ball, it is his turn to play and he can play without interference or distraction. Time spent determining yardage will count as part of the time taken for the next stroke.

On the putting green, timing will begin after a player has been allowed a reasonable amount of time to lift, clean and replace his ball, repair his ball mark and other ball marks on his line of putt and remove loose impediments from his line of putt. Time spent looking at the line from beyond the hole and / or behind the ball will count as part of the time taken for the next stroke.

NOTE: The Committee reserves the right at any time to time a group when the Committee deems it necessary. Players should also be aware that the Committee may assess a "bad time" to a player in a group which is out of position if the player makes no effort to help his group get back in position. An example of this would be a player who unduly delays play between shots.

PACE OF PLAY PENALTIES

The following are the penalties, in sequence, for any player in a group being timed who takes more than the allotted time to play a stroke after timing of the player's stroke begins. Any player that is assessed a bad time will be notified as soon as practicable of the warning or penalty:

Stroke Play

- One bad time exceeding the allotted time – Warning
- A second bad time – 1 stroke penalty
- A third bad time – Additional 2 stroke penalty
- A fourth bad time – Disqualification

NOTE: If the group in question regains its proper position, any previous timing of more than the allotted time will be carried over for the remainder of that round in the event that the group requires additional monitoring. Any group with a player(s) who has a bad time will be notified if the group requires additional monitoring and timing during the round.

RULINGS OR OTHER INCIDENTS

If a ruling or some other legitimate delay occurs which causes the group in question to lose its position, that group is expected to regain its position within a reasonable time.

REMINDERS FOR PLAYERS

The responsibility for maintaining a good pace of play belongs with you, the player. If you are the first group in the field, play efficient golf. If you are in a following group, keep up with the group in front of you and you will not have a pace of play issue. On your scorecard you can see the time your group is expected to complete each hole. If you fall behind on one hole, you are expected to play efficient golf and get back into position. This might mean playing ready golf for a hole or two and doing continuous putting. Both of which are allowed in stroke play. Manage your time efficiently in between shots and be ready to play when it is your turn. Determine club selection and yardage while others are playing rather than waiting to do so when it is your turn to play. Keep pace with the group in front of you and do not worry about where the group behind you is. Players concerned about a slow player(s) in their group may ask to have their group monitored.