



2016 SCGA GOLF LEAGUES PLAYER MANUAL

1. TEAMS

The SCGA Inland Empire League at Goose Creek GC is comprised of five teams. Teams within the League will compete against each other on a weekly basis.

2. PLAYERS & PAIRINGS

Every player in the League is welcome to compete every week, however, they are not required to do so, provided every team is represented each week by at least three players. The SCGA will publish pairings weekly. These pairings will assume every player will be in attendance each week. Please contact us at leagues@scga.org or by phone at (818) 980-3630 in advance if you cannot make it on any given week, and we will remove you from that week’s pairings.

3. SCHEDULE

The 2016 SCGA Golf League season will run on Wednesdays from the weeks of May 18 – July 27 (there will be no League play on July 6). This is a weekly nine-hole shotgun beginning at 5:15 p.m.

**Note: League play on Week 3 will be on Tuesday, May 31, rather than Wednesday, June 1.*

4. GREEN FEES

Upon arrival each week, players must check in with the golf shop and pay the weekly green fee of \$20. Carts are optional at the player’s expense.

5. FORMAT

Each player will play his/her own ball for nine holes. Points are accumulated on each hole based on the player’s net score relative to par as follows:

- Double Bogey or higher 0 points
- Bogey..... 1 point
- Par..... 2 points
- Birdie..... 3 points
- Eagle..... 4 points
- Double Eagle or better..... 5 points

The team score will be the aggregate of the team’s top three point winners that week.

Weekly League points will then be calculated as follows:

- Highest Team aggregate: 9 points
- 2nd highest team aggregate: 7 points
- 3rd highest team aggregate: 5 points
- 4th highest team aggregate: 3 points
- 5th highest team aggregate: 1 point

In the event of a tie on any given week, points will be distributed equally amongst the tied teams.

The team with the most points at the end of the season will be the League champion.

6. HANDICAPPING

All players in SCGA Golf Leagues will compete equitably through the USGA Handicap System.

All players are encouraged to have at least five 18-hole scores in their scoring file 24 hours in advance of week one. Any player without five scores in their scoring file will play to a Course Handicap of 0 until they have an established Handicap Index. All players will play to their active Handicap Index each week. Per the USGA, the maximum nine-hole Handicap Index for men is 18.2, and 20.2 for women.

The SCGA will post all nine-hole rounds that take place during the SCGA Golf League Season. The SCGA reserves the right to adjust a player's handicap prior to or during any net competition.

7. GOLF GENIUS SOFTWARE

SCGA Golf Leagues will utilize Golf Genius Software (GGS) for all administrative purposes within each League. Players are encouraged to download the free GGS app for iPhone or Android Golf prior to the season. During each week of play, players are simply required to enter their gross score for each hole, and Golf Genius Software will calculate all Net points.

8. DISPUTES AND DECISIONS

Teams are encouraged to resolve disputes and disagreements amongst themselves. If and only when a situation cannot be resolved by the Teams themselves, please contact the SCGA at leagues@scga.org.